

# PATH OF EXILE MAPS

Version 1.01  
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URL: <http://www.requinox.com/gaming/path-of-exile-game-map>

PD	Physical Damage
CD	Cold Damage
LD	Lightning Damage
FD	Fire Damage
CD	Chaos Damage
rFi	Resists Fire
rLi	Resists Lightning
rCh	Resists Chaos
rCo	Resists Cold
rEL	Resists All Elemental

ms	Molten Shield
R	Ranged
L	Leaps
Cl	Cleaves
Ds	Double Strikes
FM	Fast Moving
AoE	AoE Damage
Tar	Tar on Death
Su	Summons
RD	Raises Dead
PU	Puncture
PA	Pull Attack / Slam
FS	Flicker Strike
CH	Charges
EX	Explodes
RO	Rolls Over
VS	Viper Strike (Chaos DOT)
PA	Poison Arrows
EA	Exploding Arrows
BT	Bear Trap
LT	Lightning Thorns
D	Discharge



Curses - Vulnerability
Curses - Temporal Chains
Curses - Elemental Weakness
Curses - Conductivity
Curses - Warlord's Mark
Curses - Projectile Weakness
Curses - Enfeeble

Difficulty ranges from 1-10 with 1 being easiest

Zone Name				
Dif	Normal / Cruel / Merc Level	LC	WP	S
Diff	Mob	Details		
Diff	Boss / Unique	Details		
QUEST DETAILS				
IMPORTANT NOTES				

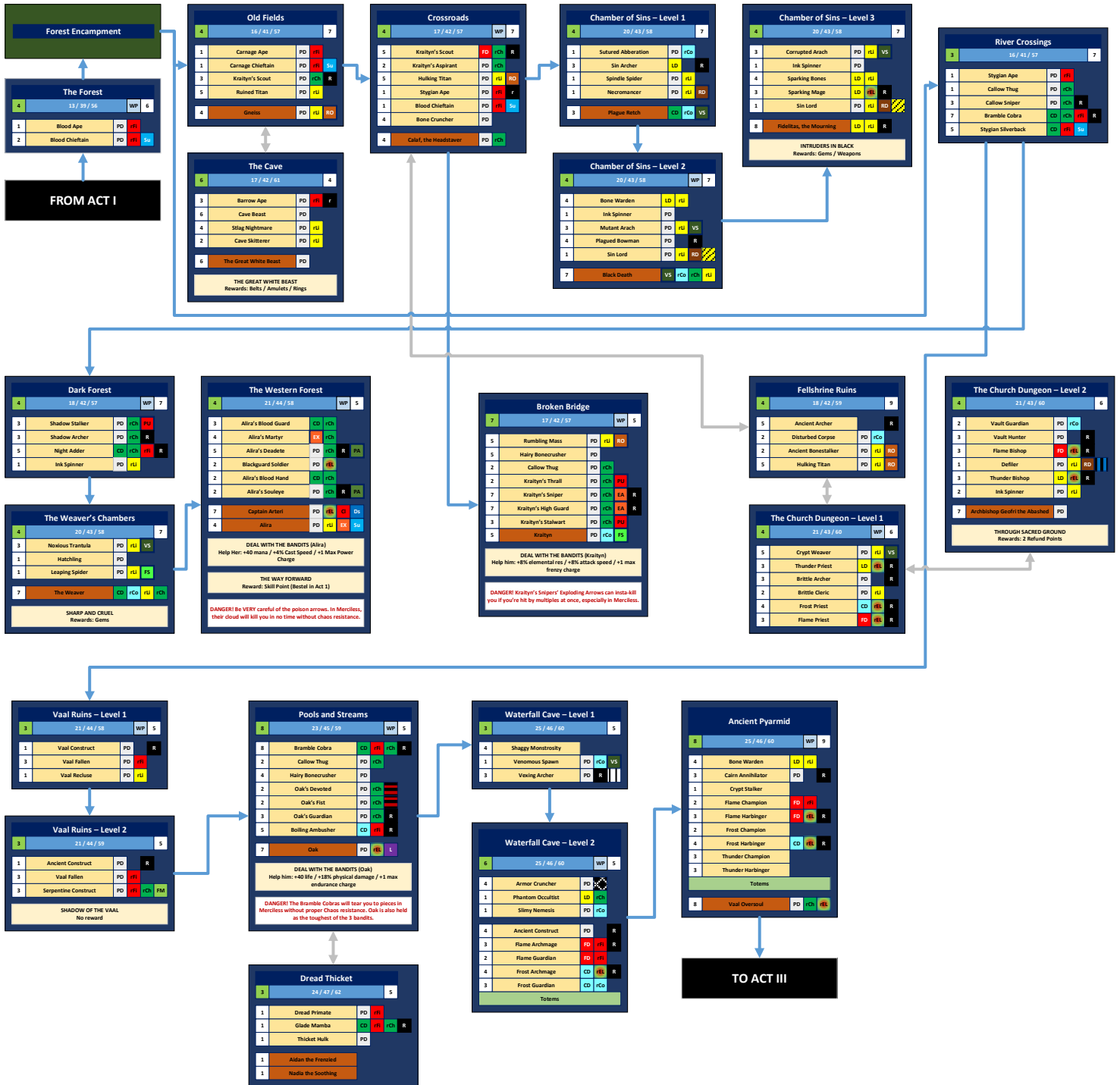
WP = Waypoint  
LC = Large Chest  
Chance  
Last Number = Size  
(1-10)

Details include  
Damage Type,  
Resistances, and  
Special Attacks

# PATH OF EXILE – ACT I



# PATH OF EXILE – ACT II



# PATH OF EXILE – ACT III

